Train2Sustain – developing capacity to teach sustainability in VET

Learning Activity nr. 01

Sustainability Profiler

Projektnummer: 2020-1-FI01-KA202-066632

ACTIVITY NAME	A01 **Sustainability Profiler**
OBJECTIVES	▪ Make sustainable choices amongst non-trivial sustainability issues ▪ Understand the complexity of sustainability ▪ Relate the effects of different choices in your life on sustainability
DESCRIPTION	In this activity, the participants and groups learn more about sustainability and the effect of their choices. The task is to answer multiple questions and the profiler gives feedback and profiles how the choices affect to your sustainability profile. The main effort during this activity is concentrating to think about the questions more deeply and when playing the game multiple times to see how different choices could lead to different outcomes or even how different paths may end up with similar end profiles. Game includes different paths based on choices (based on answers for multiple choice questions) made in game. There are 6 rounds and feedback is given after round 3 and 6. **Preparation** ▪ Prepare content ready for LMS or link ready to be available on the Train2Sustain website https://www.train2sustain.eu/profiler/ o For LMS use, copy embed code or h5p-file from activity to your own platform. (See Teacher´s manual) ▪ Test the game once before to understand the logic of the game and how the interface works **Explain the activity to the students (briefing)** ▪ Show the platform and explain the logic of the game **Run the activity** ▪ Teacher paced or individual paces play of the game **Before the end of your lesson(s):** ▪ Discussion about choices and end results. ▪ Retry activity after completion and let students try to achieve better results **Evaluation (debriefing)** ▪ If the content is added to LMS, results are available on the LMS database to review.
TIME TO PLAY	**Total time:** 25-45 minutes

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INDIVIDUAL or GROUP	During classes: group and individual activity At home: individual activity Number of groups: As many as needed
MATERIAL FOR TEACHER	Internet access and mobile tool, laptop or computer
MATERIAL FOR STUDENT	Internet access and mobile tool, laptop or computer
LAY OUT	n. a.